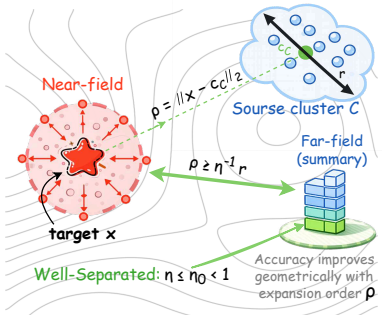
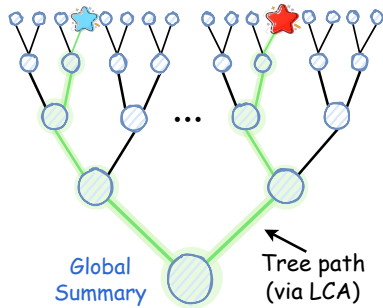


A. Physical Response (Near-far Decomposition)



B. Hierarchical Tree (Logical Structure)



C. Hyperbolic Geometry (Lorentz model, schematic)

